Names: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_

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| --- | --- |
| **Building Search Checklist** |  |
|  |  |
| **Performance Objectives** | **1 pt. each** |
| Gathers information from witnesses, complainant, or dispatch (call history, etc.) |  |
|  |
| Gives dispatch any necessary information (vehicle information, etc.) |  |
| Announces presence at the very beginning of the search |  |
| Pre-plans when necessary/communicates before entering rooms |  |
| Stays out of the fatal funnel |  |
| Crisscrosses or buttonhooks into rooms effectively |  |
| Keeps finger off of the trigger |  |
| Keeps gun close to the chest |  |
| Does not point the weapon at other officers |  |
| Focuses on the area of searching a room |  |
| Is aware of where the other officers are |  |
| Says, “Clear,” when coming out of rooms |  |
| Communicates threats well |  |
| When one officer is handcuffing, the other officer is scanning the room |  |
| Uses flashlight effectively |  |
| Orders suspects out into the open |  |
| Finds all of the suspects |  |
| Handcuffs the suspect and holsters the weapon properly |  |
| Finds all weapons on the suspects |  |
| Does a secondary search |  |
| Gathers information from witnesses, complainant, or dispatch (call history, etc.) |  |
| Gives dispatch any necessary information (vehicle information, etc.) |  |
| Announces presence at the very beginning of the search |  |
| Pre-plans when necessary/communicates before entering rooms |  |
| **Total points possible 20** |  |
|  |  |